

F3 Object Snap (on/off)

F8 Ortho Mode (on/off)

F12 Dynamic Input (on/off)

PDFIMPORT

Converts a PDF into a CAD dwg.

GEOGRAPHICLOCATION

Places a true scale Aerial map into your CAD dwg.

DC Useful for copying items from another drawing

M2P Snap to a location between two points.

MA Copy properties from one object to another.

AL Aligns objects with other objects in 2D and 3D.

DI Measures and lists the distance from one point to another in the command line.

DIV Creates evenly spaced point objects or blocks along the length or

perimeter of an object.

DR Changes the order in which objects display when on top of each other.

F Places an arc of specified radius at the intersection or extended intersection of two objects.

O Creates concentric circles, parallel lines, and parallel curves.

TR Trims objects to meet the edges of other objects.

LA Displays the Layers Properties Manager.

PR Displays the Properties Palette

QC Displays the Quick Calculator

NCOPY Copy individual objects from an external reference or block reference.

CHSPACE Move an object through a viewport from paper space to model space or vice versa.

RE Regenerates the entire drawing from the current viewport.

REA Regenerates the drawing and refreshes all viewports.

PUBLISH Plot multiple sheets at a time.

FIELD Creates text that automatically grabs information from your drawing.

OVERKILL deletes overlapping duplicate objects

PURGE removes unused layers, blocks, styles, etc.

AUDIT checks the current drawing for errors and attempts to fix the errors.

RECOVER Repairs a damaged drawing file.

RECOVERALL Repairs a damaged drawing file along with all attached xrefs.

WBLOCK Select geometry and resave out to a new file.

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